

# **Q3 2023 Results Presentation**

30 November 2023

#### Q3 2023 investor presentation

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Interim Unaudited Financial Results Q3 2023

# Agenda



Key messages and highlights



Integration and consolidation update



**Content strategy update** 



Financial update



Guidance update

# **Speakers**



Umut AKPINAR Co-CEO



Ben DAVEY CFO



Sebastiaan MOESMAN CRO

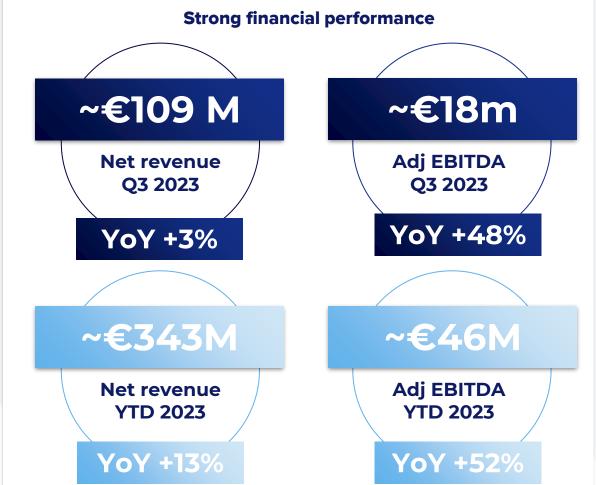


Platform growth and improved efficiency driving profitability growth of 48% YoY

Solid strategy delivery Q3 Net revenue of ~€109m driven by Platform growth Q3 Adjusted EBITDA of ~€18m up 48% YoY YTD Q3 Net revenue of ~€343m driven by Platform growth YTD Q3 Adjusted EBITDA of "€46m up 52% YoY Increase in Platform revenue and Adj. EBITDA margin YoY On track to deliver over €20m of annualised cost savings\* **Completed:**  Sale of social card game portfolio Bond refinancing Acquisition of Hawk, a multichannel DSP

Confirm expected Adjusted EBITDA FY '23 of at least €75m

• Net revenue FY 2023 now expected to be around €520m



# **Q3** strategic and business highlights

### 🔍 azerion

ADVERTISER SOLUTIONS Strong growth in Direct Sales

Multiple trading agreements won

Launch audio formats in multiple markets

US operation consolidated into Azerion US 💁 azerion

TECHNOLOGY Acquisition of Hawk

Native ads for tablets

Flashtalking Partnership

Sale of social card games

# **Son azerion**

#### PUBLISHER MONETISATION

Rolled out the new Azerion Full Monetisation solution

Signed 58 new publisher partners

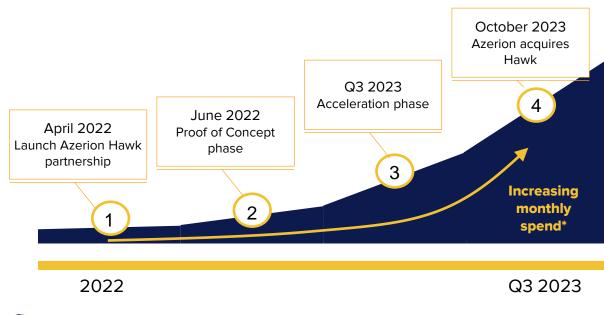
Onboarded 3 new demand side platforms

### Introducing Hawk - simplifying the digital ad supply path with efficient and easy to use technology

#### **Hawk overview**

- Hawk SAS is an independent Demand Side Platform (DSP) with a managed and a self-service offering
- Hawk operates in 3 key markets for Azerion: France, Germany and the UK
- Multi-channel, multi-platform offering across mobile, desktop, audio, DOOH, CTV and in-game
- Reported net revenue FY 2022 of EUR 50m

#### Acquisition a natural progression after successful partnership



#### **Rationale, expected benefits and synergies**

Market	<ul> <li>Increases Azerion's scale and service offering in the key markets of France, Germany and the UK</li> <li>Collective ad spend of Hawk and Azerion creates opportunities for improved trading agreements</li> </ul>
Delivery	<ul> <li>A single buying platform UI will harmonize current process of running campaigns and drive optimizations across supply and delivery</li> <li>Strong sales proposition in emerging ad formats: audio, DOOH and CTV</li> </ul>
Product & Tech	<ul> <li>Single buying platform to simplify Azerion's offer to brands</li> <li>Opportunity to drive efficiencies across delivery, finance, product and technology</li> </ul>

#### **Deal Structure & Key Terms**

- Azerion acquired 100% of Hawk
- An upfront consideration of approximately EUR 7 million funded by Azerion from its cash resources
- Earn-out over the following 3 years subject to customary arrangements and capped at a maximum of around EUR 20 million

# Q) azerion

#### Integration and consolidation update

# Majority of previously acquired firms integrated into Azerion platform

Transaction	Strategic rationale	Progress	Milestones Achieved
takerate	<ul><li>Geographic diversity</li><li>Premium agency &amp; publisher reach</li></ul>		<ul> <li>Operational, technical and organisation integration of Takerate into Adplay completed</li> </ul>
∧ ⊃ P L ∧ Y*	<ul> <li>Geographic diversity</li> <li>Publisher monetisation technology</li> <li>Premium agency &amp; publisher reach</li> </ul>		Mmedia publisher portfolio integrated into Adplay
<b>NLYBY</b>	<ul> <li>Geographic diversity</li> <li>Diversification of ad formats</li> <li>Premium publisher reach</li> </ul>		<ul> <li>Migration of Veedly and Vlyby teams into One Video Platform</li> <li>Commercial, operational and technical integration and launch of Azerion Germany complete (Nov 2023)</li> </ul>
targetspot	<ul> <li>Entry into digital audio advertising</li> <li>Geographic diversity into the US &amp; UK</li> <li>Diversification of ad formats</li> <li>Premium advertiser &amp; publisher reach</li> </ul>	•	<ul> <li>Commercial and operational integration complete</li> <li>Operational management of audio product led by regional teams.</li> </ul>
🖪 HybridTheory	<ul> <li>Extend advertising performance management</li> <li>Geographic diversity into the US &amp; UK</li> <li>Advertiser, Agencies, Publisher reach</li> </ul>	•	<ul> <li>Commercial integration complete with launch of Azerion US and Azerion UK</li> <li>Data management platform technically integrated Into Azerion ad tech solution</li> </ul>
	<ul> <li>Centralised DSP multi-channel technology</li> <li>Attractive footprint in growth ad formats (CTV, Audio, DOOH)</li> <li>Geographic diversity</li> </ul>	•	<ul> <li>Integrated tech and operational teams into Azerion organisation</li> <li>Initiated integration of Targetspot and Delta Projects DSP technology into Hawk's self-service single user interface</li> </ul>

#### **Consolidation and integration update**

# **Continued progress in cost management and efficiency programmes**

#### **Revenue per FTE development**



- Continued progress in the integration and consolidation of previous acquisitions, as well as ongoing cost optimisation
- Continued significant improvement in productivity with ~28% increase in Net revenue per FTE in Q3 2023 YoY

#### Selected examples of consolidation execution



- Continued focus on operational simplification and cost optimisation leading to, for example:
- Reduction of 16 legal entities across the Group since 1 Jan 2023
- 8 hosting contracts consolidated to AWS in last twelve months
- Reduction of 22 office leases since 1 Jan 2023

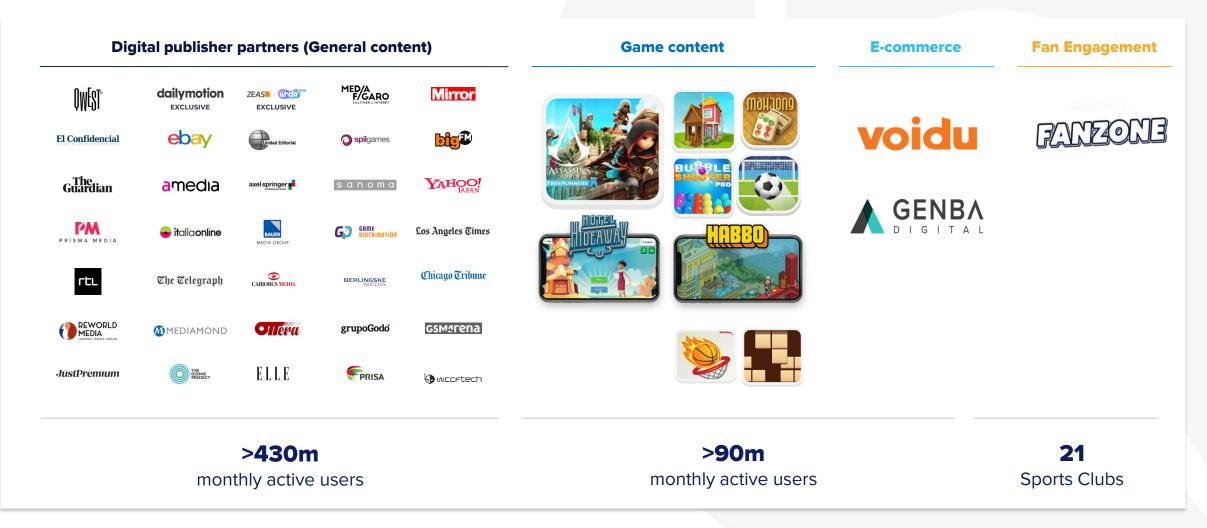
**Content strategy update** 

# **Consolidating fragmented audiences offering brand awareness at scale**



**Content strategy update - Overview** 

Content providing a gateway to monthly audiences of over 520 million engaged users

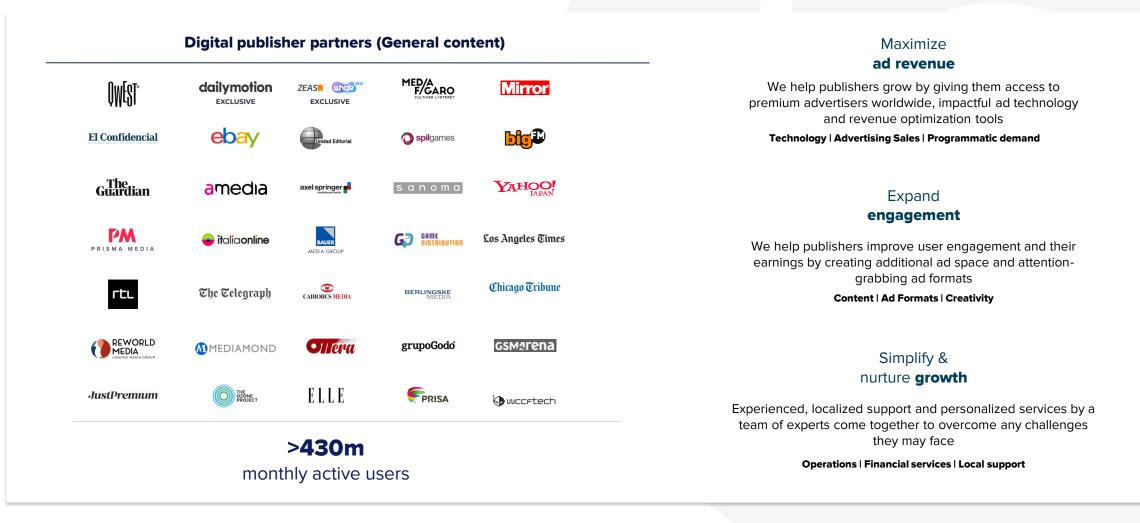


### **Q)** azerion

Notes: Data as of September 2023. Sale of social card games completed on 28 August 2023

#### **Content strategy update – Digital Publisher Partners**

### **Providing an attractive European alternative for digital publisher monetisation**



#### Notes: Data as of September 2023. Sale of social card games completed on 28 August 2023

### Portals to our portfolio of casual games developed by our game creator partners



#### From small game studios...

Hassle-free distribution and monetisation

90m+ users

2,2k+ game publishers

Azerion's integrated advertising technology

#### **Competitive and flexible** model

Revenue share model

Device agnostic

Platform agnostic



#### ... to large AAA game developers

#### **Convert successful AAA titles** into free to play

GameDistribution's expertise in building engaging free to play casual games

GameDistribution's leading position for distribution and monetization on the web

#### Unlock new revenue streams

Access to new audiences with free to play casual titles

Unlock new revenue streams with digital advertising

Licensed brands

**Q** azerion





















# A single access point to consumers of AAA games



#### **B2B Digital content seller and aggregator**

One of the largest AAA games catalogues

300+ retail partners.



# Voidu.com an official AAA games store.

Founded in 2015, Voidu offers extensive catalogue of gaming titles (5,200+) across a wide range of genres.

2m+ individual customers from across 200+ countries

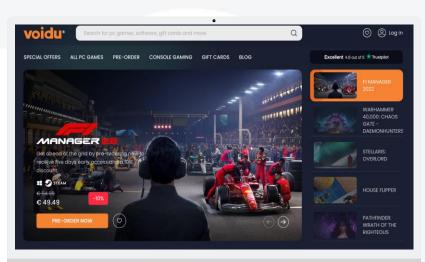












Increasing user engagement and monetization

### Note: Data as of July 2023

**Content strategy update – Fanzone** 

**Digital experiences that convert fragmented audiences into engaged fans** 



#### **Content strategy update - Overview**

# **Consolidating fragmented audiences offering brand awareness at scale**



# Improving margins within our consolidated ecosystem

#### **Contracted publisher partners**

Over 300k+ contracted game and nongame publisher partners connected to our programmatic SSP, launched in 2008

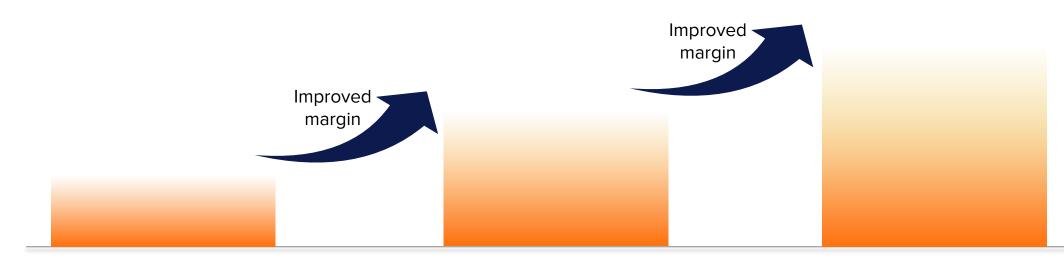
#### **Exclusive partner relationships**

Over 10,000 exclusive publisher partners managed by local sales teams. Content is exclusive and predominately monetised by Azerion ad formats

#### **Content with partners**

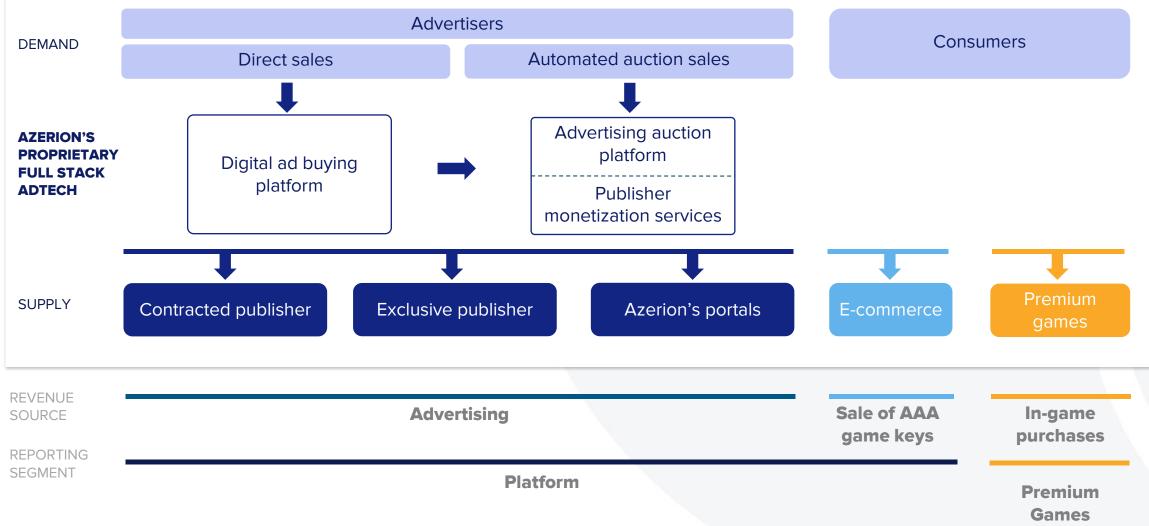
Imbedded gaming content with publisher partners to improved monetisation and retention.

Currently accessing 90m+ engaged audiences.



#### Intensifying publisher realtionships and monetisation

# Our resilient model has value drivers on both demand and supply sides



### Q3 2023: Platform growth and improved efficiency driving profitability growth of ~48% YoY



- Net revenue up approximately 3% in Q3 2023 YoY
- Mainly driven by Platform growth, particularly from Direct sales, and the integration of previous acquisitions

- Adjusted EBITDA grew just under 48% in Q3 2023 YoY
- Significant improvement in Adjusted EBITDA margin to 16.9% Q3 2023, compared to 11.8% in Q3 2022
- Driven by increased Platform revenue and contribution from Direct sales, continued integration of previous acquisitions and ongoing cost optimisation

# YTD 2023: continued revenue growth and accelerated profitability

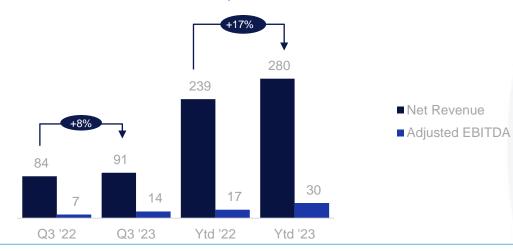


- Net revenue up approximately 13% YTD Q3 2023 compared to the same period last year
- Mainly driven by Platform growth, particularly from Direct sales, and the integration of previous acquisitions

- Adjusted EBITDA grew just under 52% YTD Q3 2023 YoY
- Significant improvement in Adjusted EBITDA margin to 13.3% YTD 2023 compared to 9.9% YTD 2022
- Driven by increased Platform revenue and contribution from Direct sales, continued integration of previous acquisitions and ongoing cost optimisation

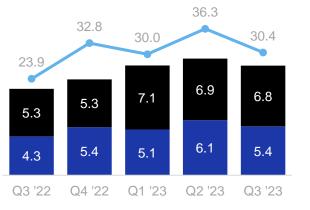
# Platform – integration synergies delivering strong profitable revenue growth

Financial performance



# • Net revenue in Q3 2023 increased approximately 8% year on year. Net revenue YTD 2023 increased approximately 17% year on year

- Adjusted EBITDA in Q3 2023 increased approximately 88% in Q3 2023 year on year. Adjusted EBITDA YTD increased approximately 78% in 2023
- Driven primarily by increased contribution from Direct sales and the continued integration of previous acquisitions and ongoing cost optimisation



Operational performance<sup>1</sup>

Publisher monetisation services digital ads sold (bn)

Advertiser auction platform digital ads sold (bn)

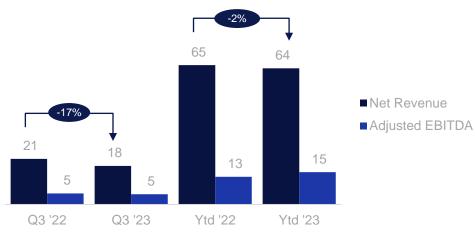
Avg. Gross Revenue per Million processed Ad Requests from advertising auction platform (€)

- Average digital ads sold per month increased to 12.2 bn in Q3 2023 from 9.6 bn in Q3 2022, approximately 27% increase.
- Average gross revenue per million processed ad requests grew to approximately EUR 30.4, also an increase of around 27% year on year.

### **O** azerion

# **Premium Games – underlying EBITDA growth post sale of social card games**

Financial performance

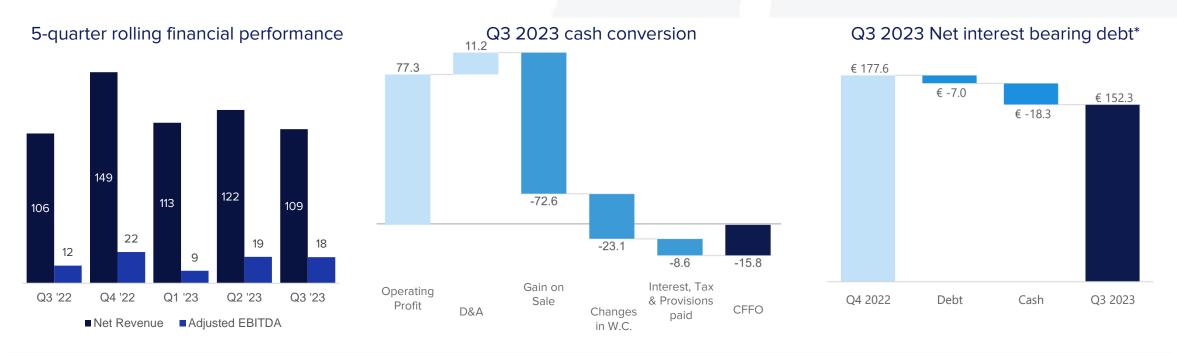


- Net revenue in Q3 2023 down approximately 17% year on year and Net revenue YTD 2023 down approximately 2% year on year, mainly due to revenue loss from sale of social card games from end August 2023
- Adjusted EBITDA down approximately 8% in Q3 2023 year on year, mainly due to loss of contribution from the sale of social card games at end August 2023
- Remaining Premium Games portfolio (ex social cards) showing Adjusted EBITDA growth of approximately 80% in Q3 2023 as compared to Q3 2022, mainly driven by improved performance of social casino and cost optimisation



- Average time in game per day remained relatively flat in Q3 2023 as compared to Q3 2022 at 79 minutes per day
- Average Daily Active Users decreased by 18% in Q3 2023 compared to Q3 2022, mainly due to the loss of active players in September from the sale of the social card games portfolio.
- ARPDAU increased by approximately 5% in Q3 2023 as compared to Q3 2022, mainly due to a stable loyal user base spending more in game.

# **Strong financial framework**



- Relatively resilient performance in Q3 and YTD 2023 with continued progress in ongoing integration and cost optimisation
- Significant improvement in Adjusted EBITDA margin to 16.9% Q3 2023 compared to 11.8% in Q3 2022, and to 13.3% YTD 2023 compared to 9.9% YTD 2022
- Continued cash generation from operating activities YTD 2023 of EUR 18.9m, after an outflow in Q3 of EUR 15.8m

**Guidance update** 

# Update on guidance for full year 2023

### 2023 FY Guidance

	FY 2022	Previous Guidance	Updated Guidance
<b>Revenue</b> (in €m)	+ € 453 million	<sup>~</sup> € 540 million	<sup>~</sup> € 520 million
<b>Adj. EBITDA</b> (in €m)	+ € 52 million	At least € 75 million	At least € 75 million

## Medium term Guidance

	Previous Guidance	Updated Guidance
<b>Revenue</b> Growth %	~ 15%	~ 15%
<b>Adj. EBITDA</b> Margin %	14% – 16%	14% – 16%

## **O** azerion

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